



Auronex Marketing Plan

Version 1.0 — April 2026 | Go-To Marketing Summary

Auronex

April 2026

Abstract

Auronex runs on a Sierpinski reward model: every wallet earns from its own staking capacity, from the sponsor chain it builds, and from the triangular network structure it helps complete. This document is the marketing-ready summary. It covers the package ladder, daily earning mechanics, how affinity depth unlocks as your team grows, and what it takes to stay active and keep earning. All numbers assume **1 ANX = \$1.00** for illustration.



1 Packages

Every wallet enters Auronex by purchasing a staking package. The package sets three things at once: the wallet’s **structural weight** inside the recursive graph, the **daily mining ceiling**, and the wallet’s

affinity attribution to its sponsor chain.

Public package ladder. Four tiers are available to all participants. Above \$5,000 there is a proportional **wallet extension band** up to \$11,000; the carrying capacity scales continuously within that band.

Table 1: Package Ladder

Position	Package	Points	Role
Starter Vertex	\$50	1	Entry: learn the system, activate one minimal triangle unit
Builder Vertex	\$500	10	Commercial seller position; meaningful structural participation
Accelerator Vertex	\$2,500	50	Serious network-builder; influences several formed sub-triangles
Leader Vertex	\$5,000	100	Highest public tier; strong occupancy and sponsor throughput
Wallet Extension	\$5,001–\$11,000	101–220	Proportional extension; structural score scales to the \$11,000 ceiling

2 Staking Duration

Every package is available across three canonical lock durations. The selected duration sets the **daily mining rate** — the fraction of package value that can be released as reward each day.

- **30 days** — 0.3% per day
- **180 days** — 0.5% per day
- **360 days** — 0.8% per day

Daily Mining Capacity. The formula is straightforward:

$$\text{Daily Cap} = \text{Package Value} \times \text{Daily Rate}$$

Package	30 d	180 d	360 d
\$50	\$0.15	\$0.25	\$0.40
\$500	\$1.50	\$2.50	\$4.00
\$2,500	\$7.50	\$12.50	\$20.00
\$5,000	\$15.00	\$25.00	\$40.00
\$11,000	\$33.00	\$55.00	\$88.00

3 How You Earn

The daily reward budget is divided into four funded layers. The split is published and fixed:

$$30\% / 30\% / 25\% / 15\%$$

3.1 Structural Mining (30%)

Paid to every wallet that is **active in the graph**: valid package, daily mining click completed (or an active Mining Agent), and occupied recursive positions contributing to the structural score.

Your share of the structural mining pool is proportional to your **structural score** S :

$$S = N_{occ} \cdot p_{base} \cdot w_{pkg} \cdot m_{active}$$

where N_{occ} is occupied nodes, $p_{base} = 2$ points per node, w_{pkg} is the package-weight multiplier (1× at Starter up to 10× at Leader), and m_{active} is the branch-activity multiplier (0.00 for dark branches, 1.00 for active, 1.25 for strongly productive).

Your payout is then capped at the daily mining ca-



capacity for your package:

$$R_{\text{mine}} = \min\left(\frac{S}{S_{\text{total}}} \times \text{Pool, Daily Cap}\right)$$

Capped redistribution policy. Mining uses capped redistribution so under-utilized share from saturated wallets does not overpay any wallet:

- first pass applies the cap clamp per wallet: $\min(\text{structural share, daily cap})$;
- any leftover mining budget is redistributed **once** pro-rata to wallets that still have cap headroom;
- redistribution is again cap-bounded by each wallet's daily mining cap;
- any remainder after that single secondary pass is routed to treasury.

3.2 Affinity Reward (30 %)

Every time a wallet in your sponsor chain produces a qualifying daily mining yield, a share flows up through **21 sponsor levels**. This replaces the old sales-commission model entirely.

The amount flowing to each sponsor level is:

$$\text{Payout}_n = \text{Event Yield} \times \text{Level Rate}_n$$

Level rates. The first six levels capture the majority of the reward. The full schedule runs to L21.

Level	Rate	Level	Rate
L1	20.00 %	L8	7.00 %
L2	15.00 %	L9	7.00 %
L3	15.00 %	L10	7.00 %
L4	10.00 %	L11	5.00 %
L5	10.00 %	L12	5.00 %
L6	10.00 %	L13	5.00 %
L7	7.00 %	L14–L21	5% / 3% / 2% / 1% taper

Depth unlock (L1–L21). Affinity depth is gated by both **direct active sponsors** and **personal active stake value**:

Direct Sponsors	Personal Stake Floor	Paid Depth
1	\$50	L1 only
2	\$250	L1–L5
3	\$500	L1–L10
4	\$750	L1–L15
5+	\$1,050	L1–L21

Levels beyond your unlocked depth become **passover**. Passover is first reused to top up the affinity bucket; any residual stays in treasury reserve.

3.3 Structural Completion (25 %)

This is the distinctive Sierpinski layer. Each local three-node unit moves through three states:

- **1/3 occupied** — visible, not yet productive (0.0×)
- **2/3 occupied** — formed triangle, starts earning (1.0×)
- **3/3 occupied** — completed triangle, earns premium (1.5×)

The completion score for a wallet is:

$$C = N_{\Delta} \times 30 \times m_{\text{state}}$$

One completed triangle scores $1 \times 30 \times 1.5 = 45$ points. Three completed triangles score 135 points.

Structural completion eligibility. Structural Completion payout is gated by the same hybrid 14d-active policy used for affinity eligibility:

- primary eligibility: at least one own stake/restake in trailing 14 days;
- fallback eligibility (all required):
 - at least 2 distinct directs with qualifying trailing-14d deposits,



- at least \$250 qualified direct-deposit volume in trailing 14 days,
- at least \$50 personal active stake,
- at least one own stake/restake in trailing 42 days.

This gate is independent from mining-click/agent participation; mining-click and Mining Agent status are mining-layer eligibility conditions.

3.4 Treasury Reserve (15 %)

Retained to support the gross affinity ceiling (the 50 % bonus band) and provide economic downside protection.

4 Eligibility

Global reward-active baseline. All reward components require:

1. Package mark-to-market value still qualifies for a valid package tier.
2. Total cumulative cycle rewards remain below **100 % of active package value.**

Mining eligibility. Structural Mining is paid when the wallet is mining-participating for the epoch: manual mining click completed, or an active Mining Agent is running. Mining is **not** blocked by the 14-day deposit activity gate.

14d-active definition. A wallet is **14d-active** when it has at least one **own** stake or restake in the trailing 14-day window at settlement cutoff.

Hybrid fallback (safer compromise). If own trailing-14d activity is missing, affinity/completion eligibility may still remain active only when **all** fallback conditions are met:

- at least **2 distinct directs** have qualifying deposits in trailing 14 days;
- qualified direct-deposit volume in trailing 14 days is at least **\$250**;

- sponsor keeps at least **\$50** personal active stake;
- sponsor still has at least one own stake/restake in trailing **42 days** (freshness guard).

Qualifying direct-deposit event. For fallback counting, direct activity is wallet-distinct: at most one qualifying event is counted per direct wallet within the 14-day window. A qualifying deposit uses the package floor threshold (\$50 or above). Downline activity therefore helps only as a bounded fallback and does not fully replace sponsor self-activity.

Affinity and structural completion eligibility. The 14d-active gate applies to:

- Affinity depth payout eligibility (together with the direct-sponsor + personal-stake L1-L21 unlock matrix above).
- Structural Completion payout eligibility.

Cycle cap and restake. Once rewards reach 100 % of package value the wallet stops earning immediately. To restart:

- Pay a **5 % restake friction** on the package value in XAUM or ANX (not deducted from principal).
- Enter a **1-day activation cool-off** before the replacement cycle becomes reward-active again.
- The package basis is unchanged; only the reward counter resets to zero.

Examples: \$500 package costs \$25 to restake; \$5,000 costs \$250; \$11,000 costs \$550. The replacement receipt is minted immediately, but the next cycle does not become reward-active until the 1-day cool-off ends.

Tier maintenance. If market value falls below a package tier, the wallet drops automatically to the highest still-valid tier. Below \$50, earnings are zero.



5 From Rewards To Gold Utility

Users may enter the staking system with either XAUM or ANX, and ANX may also be acquired through secondary market liquidity venues such as PancakeSwap before being committed into staking. Rewards are distributed in ANX, and claimed reward-origin ANX now follows one of two protocol routes: the standard route sends 50% of post-fee claimed ANX to wallet liquidity and reserves the remaining 50% for metamorphosis, while the alternative route sends 100% of post-fee claimed ANX into metamorphosis with no wallet payout. Only the wallet-liquidity half remains immediately available for restake or sale.

In the metamorphosis pathway, ANX is economically burned under the protocol’s conversion and fee framework, with each burn recorded as a Proof of Metamorphosis, and the matured output is issued as AUGR, the network’s gold-redemption voucher asset. AUGR may then be applied toward physical gold redemption through the protocol’s redemption system.

6 A Day In Numbers

The table below uses the **cleaned projected replay** of Epoch 20561 from current settlement code (`fetchEpochSnapshot + settleDetailed`), not the historical pre-change payout.

Layer	Budget (ANX)	Paid (ANX)	Utilization
Structural Mining	3,452.05479451	3,413.24048816	98.8756%
Affinity + Reserve Cap	5,178.08219178	1,221.55848860	23.5909%
Structural Completion	2,876.71232876	2,876.71232753	99.9999%

Network effects in one line. Wallet payout is **not** a direct stand-alone formula. It is always a network-relative settlement:

$$\text{Mining}_i = \min\left(\frac{S_i}{\sum S_{\text{eligible}}} \cdot \text{Mining Pool}, \text{DailyCap}_i\right)$$

P_{comp} := Completion Pool

$$\text{Completion}_i = \begin{cases} \frac{C_i}{\sum C_{\text{eligible}}} P_{\text{comp}}, & \text{if 14d-active} \\ 0, & \text{otherwise} \end{cases}$$

After those network shares are computed, income-cap priority (mining → affinity → completion) can still clip later components.

Real wallet snapshot (same epoch). To keep this section aligned to the latest projected replay, we show one wallet that remains in the projected reward set:

- **Alice** 0x8751...d772

Wallet	Mining \$	Affinity \$	Completion \$	Total ANX
Alice	87,999,96175	139,361,49956	203,750,53501	2,016,246,70951

Why affinity is not maxed while completion is.

- Affinity is bounded by **qualified gross affinity demand** from sponsor-depth unlock plus hybrid 14d-active gates; unused capacity is not minted into extra payout.
- The one-pass post-cap redistribution reallocates only **already-earned clipped affinity**; it does not create new affinity demand, so affinity capacity can remain partially unused.
- Structural Completion in this projected replay is nearly fully utilized because eligible completion-score demand is sufficient to absorb almost the entire completion bucket after cap-bounded settlement.
- Any residual after policy-bounded allocation remains treasury-side and is handled by excess-sweep logic.

7 Network Structure

Auronex runs on **two separate ledgers**:

- **Sponsor attribution ledger** — who introduced whom; powers affinity rewards.
- **Graph geometry ledger** — where each wal-



let sits inside the recursive Sierpinski graph; powers structural and completion rewards.

The key rule: **sponsorship decides attribution; graph placement decides geometry**. Bob may sit in a different graph position than Alice placed him, but Alice still receives the L1 affinity entitlement from Bob's production.

Why triangles beat rank titles. Structural completion rewards **balanced growth**, not static title accumulation. A wallet earns more only when its surrounding graph becomes genuinely denser and more complete. Weak, shallow, or inactive branches earn nothing from the completion pool.

8 Getting Started

1. **Choose your package.** Start at any tier. Larger packages carry more structural weight and produce higher daily yields for your sponsor chain.
2. **Choose your duration.** Longer lock-ups give a higher daily rate: 0.3 % at 30 days, 0.5 % at 180 days, 0.8 % at 360 days.
3. **Build your team.** Each direct active sponsor unlocks a deeper affinity band. Five direct active sponsors opens all 21 levels.
4. **Stay active.** Complete your daily mining click (or run a Mining Agent). Make sure at least one productive event occurs in your network every 14 days.
5. **Plan your restake.** When your cycle reaches 100 % of package value, pay the 5 % restake friction and begin your next cycle from zero.